

# WELCOME TO TRACKSIDE

Get close to the action with Trackside - the computer horse racing game. Trackside gives you all the excitement of the racetrack from the comfort of your local TAB. With fixed odds, big dividends and a race every few minutes, Trackside has something for everyone. So share the excitement. Play Trackside!

## WIN~PLACE

Mark the number of games you would like to play

1

Mark the bet type and the dollars to be bet

2

Mark the number(s) of the selection(s)

3

A Trackside bet slip for Win&Place. It features a red header with the Trackside logo. Below the header, there are sections for 'Number of Games', 'Win \$ Dollars', 'Place \$ Dollars', and 'Selections'. Each section has a grid of numbers from 1 to 10. A pink line points from the number '1' to the 'Number of Games' section. An orange line points from the number '2' to the 'Win \$ Dollars' section. A green line points from the number '3' to the 'Selections' section. At the bottom, there are checkboxes for 'Place' and 'Win' and the instruction 'PLEASE CHECK YOUR TICKET'.

## HOW TO BET

**WIN** - Your selection must win the race

**PLACE** - Your selection must finish first second or third.

**EACH WAY (W/P)** - If your selection wins, you collect the Win and Place dividends. If it runs second or third you collect the Place dividend.

## QUINELLA~TRIFECTA

Mark the bet type you would like to play

1

Mark the number of games you would like to play

2

Mark the dollars to be bet

3

Mark the number(s) of the selection(s)

4

A Trackside bet slip for Quinella-Trifecta. It features a red header with the Trackside logo. Below the header, there are sections for 'Bet Type', 'Number of Games', 'Bet \$ Dollars', and '1st', '2nd', '3rd' Selections. Each selection section has a grid of numbers from 1 to 10. A pink line points from the number '1' to the 'Bet Type' section. An orange line points from the number '2' to the 'Number of Games' section. A green line points from the number '3' to the '1st Selection' section. A blue line points from the number '4' to the '2nd Selection' section. At the bottom, there are checkboxes for 'Place' and 'Win' and the instruction 'PLEASE CHECK YOUR TICKET'.

## HOW TO BET

**QUINELLA (Quin)** - Select the first two runners home in either order.

**QUINELLA** - Mark all selections in 1st.

**TRIFECTA (Tri)** - Select the first three runners home in correct finishing order.

**SINGLE TRIFECTA** - Mark selections in 1st, 2nd and 3rd.

**BOX TRIFECTA** - Mark all selections in 1st.

**BOX QUINELLA** bets allow your selected runners to finish 1st and 2nd.

**BOX TRIFECTA** bets allow your selected runners to finish 1st, 2nd and 3rd.

**FOR WHEEL (OR MULTIPLE) QUINELLA OR TRIFECTA** bets, mark selections 1st, 2nd (and 3rd) for Trifectas. For Quinellas this means each selection in 1st will be paired with each different selection in 2nd. For Trifectas this means that each selection in 1st will be grouped with each of the different selections in 2nd and 3rd.